

Introducing myself...



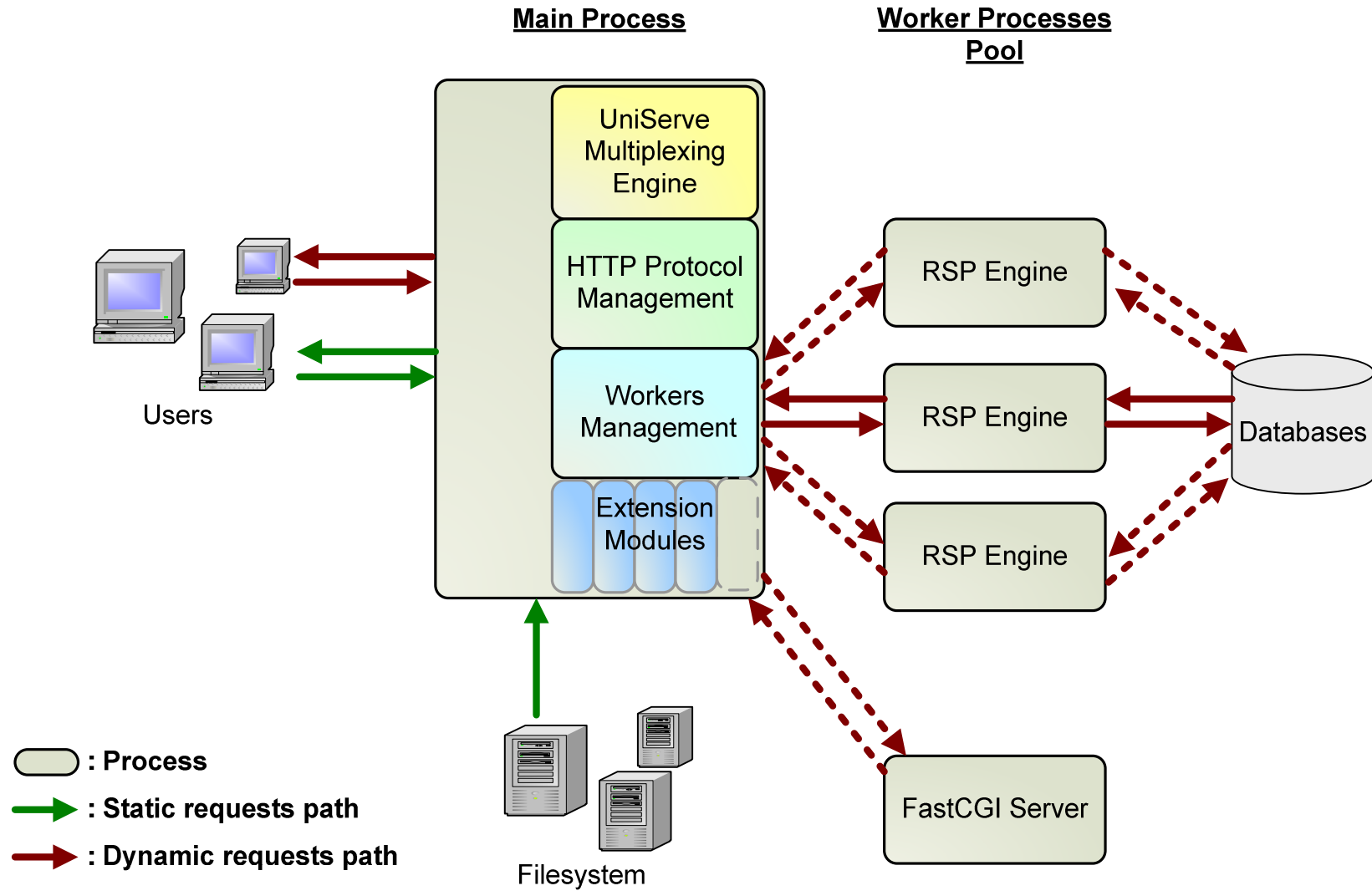
- Nenad aka "DocKimbel" Rakocevic, 
- Programming since 25 years: C/C++, *Basic, ASM, REBOL, web client-side languages,...
- Founder of a software company in Paris: Softinnov
- Author of several librairies for REBOL:
 - MySQL, PostgresQL, LDAP native drivers
 - Windows NTLM driver
 - UniServe: asynchronous, event-driven network engine
 - CureCode: very fast web-based bug tracker (Mantis-like)
 - Various others tools, game, demos...
 - Was an happy Amiga user and registered BeOS developer

Cheyenne Web Server: Introduction

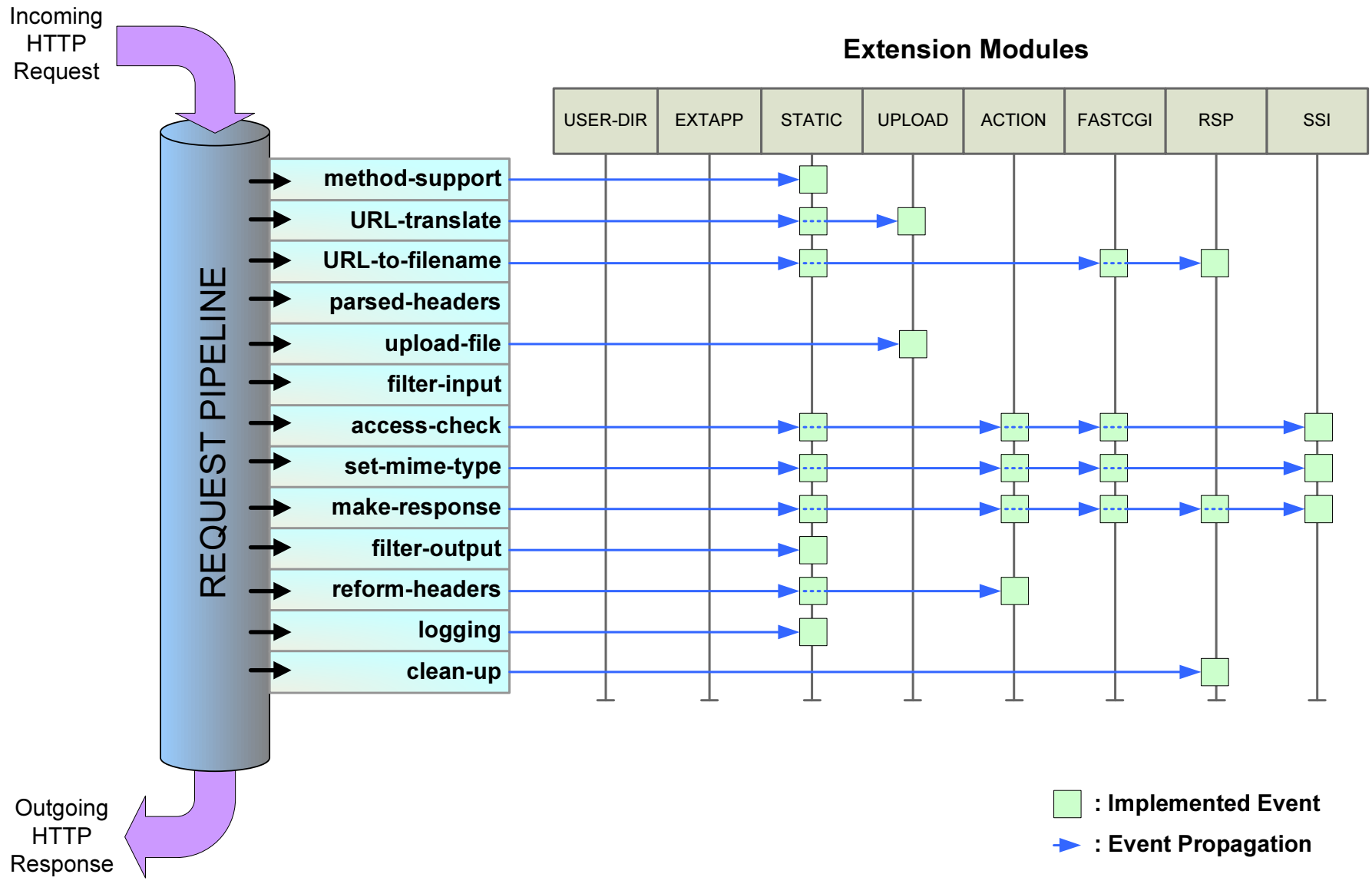


- **Why making yet-another-web-server?**
 - Provide a native container for REBOL-based web applications
 - Small, efficient, cross-platform, easy to deploy, easy to extend
 - Stress-test REBOL
- **A few facts...**
 - Binary is ~500KB (~90KB for Cheyenne code, the rest for REBOL interpreter)
 - No installer required
 - Fully open source (BSD), hosted on Google Code
 - Modular architecture (mods, concurrent handlers,...)
 - Key server technologies supported: FastCGI, WebSockets, ...
 - Powered by a "fast" asynchronous I/O engine: UniServe
 - Performs as good or better than other interpreted Web Servers (Mongrel,...)
 - Used in production by several companies: Softinnov, RT, Synapse EMR,...

Cheyenne Architecture: Overview



Cheyenne Architecture: The Request Pipeline



Cheyenne: Content Serving



- **Configuring**

- Configuration file with expandable dialect
- Virtual Hosts supported
- *GUI web panel to come for v1.0*

- **Serving**

- Static content: any size up to 2GB files, < 16KB files are memory cached
- Dynamic content: SSI, CGI, RSP (REBOL Server Pages), ...
- Content from external servers: FastCGI servers (e.g. PHP)

Cheyenne: RSP Scripting



- **Basic Concepts**

- Templating system : `<%...%>`, `<%=...%>`
- Rich [API](#) (Request, Response, Session, ...)
- Fast and Concurrent execution (pre-compiled + memory cached + worker processes)

- **Session Handling**

- Session key passed by Cookie / in URL / in POST data
- Session context: store, change, remove session-local data
- Manual vs automatic session management
 - Manual => `session/start`, `session/stop`
 - Automatic => add a webapp entry in config file

Cheyenne: Web Apps



- **Application container**

- Private / Protected / Public file hierarchy
- Event hooks:
 - on-application-start, on-application-end
 - on-session-start, on-session-end
 - on-page-start, on-page-end
- Database management abstraction layer (no need to open, close, reopen)
- Localization basic support
 - In REBOL code, using SAY function
 - In templates, using #[text] literal form

- **Application services**

- Session handling
- User authentication state with redirection to login page

Cheyenne: Other Features...



- **Maintenance using external console**
 - Access all internal live code from a REBOL console
 - Make hot-patches!
- **Embedded mode**
 - Include Cheyenne inside any REBOL app, even graphical ones
 - Serve dynamic content from your application directly (API provided)
- **Upload API for clients**
 - Get file upload progress information from server (uploaded / remaining size)
- **Experimental built-in services**
 - CRON-like scheduler engine with its own DSL
 - SMTP server (MTA agent, currently limited to 8-bit support)
- **Windows NT Services support**
 - Switching from User to Service mode from systray icon in one click